Whitepaper

Introduction

Goblin Garage is a strategic Telegram based game that blends car assembling, restoration, seasonal reward collection, and a touch of luck.

Players unlock containers, gather raw materials, craft parts, and build one-of-a-kind cars — all while spending the in-game currency **HAM (Hammer coin)** to bring rusty wrecks back to life.

At the end of each season, fully restored cars generate passive rewards for their owners in the form of **Goblin World Token (GWT).**

Game Concept

The game is set in a functional garage run by a goblin engineer, who rebuilds and restores unique vehicles from scrap and salvage.

Players step into this chaotic workshop world to take part in the goblin's mission: turn junk into treasure.

Core Mechanics:
- **Unlock Containers** to obtain materials like metal, glass, plastic, rubber, chrome, and leather — the essential materials for building and restoring cars.
- **Craft Parts** from these materials with a 98% success rate, creating the components needed for car assembly.
- **Assemble Any Available Cars** for the current season using the crafted parts.
- **Restore cars to Level 5** or, if luck's on your side, to the **rare GT class**. But if you fail, the car is gone for good.
- **GT Cars** are ultra-rare vehicles that can only be obtained by chance when fully restoring any car to Level 5.
- Only cars **at Level 5 or GT qualify for GWT reward distribution** at the end of each season.
- The rarer the vehicle (fewer copies owned by players), the larger the rewards it generates.
- At the end of major seasons, an annual Car Show is planned, offering additional rewards to holders of showcased vehicles.

Premium Account:
Players can upgrade to a Premium Account (for 30 days) and unlock a range of powerful advantages that boost both efficiency and profit:
- Daily HAM rewards.
- Increased drop rates for rare and valuable finds.

- Ability to sell materials for HAM.
- Higher success rates when crafting parts.
- Ability to sell parts for HAM.
- Improved vehicle assembly chances.
- Better car restoration odds.
- Priority withdrawal processing.
- Free ad placements on the in-game marketplace.

Marketplace System:
- Players can sell their cars for HAM, TON, or GWT.
- A fully decentralized in-game marketplace.
- The system is built around scarcity and collectible value, making rare vehicles highly desirable assets.

Referral Program:
- Earn 5% from HAM purchases made by players you invite.
- Earn 5% from Premium purchases made by players you invite.

Blockchain:
- Blockchain: TON.
- GWT is implemented as a Jetton token.
- Integrated with Tonkeeper, Tonhub, and Telegram Wallet.
- Total supply: 100,000,000,000 GWT (minting disabled; fixed).

Tokenomics

1. HAM purchases
All revenue generated from HAM purchases during a given season are distributed as follows:
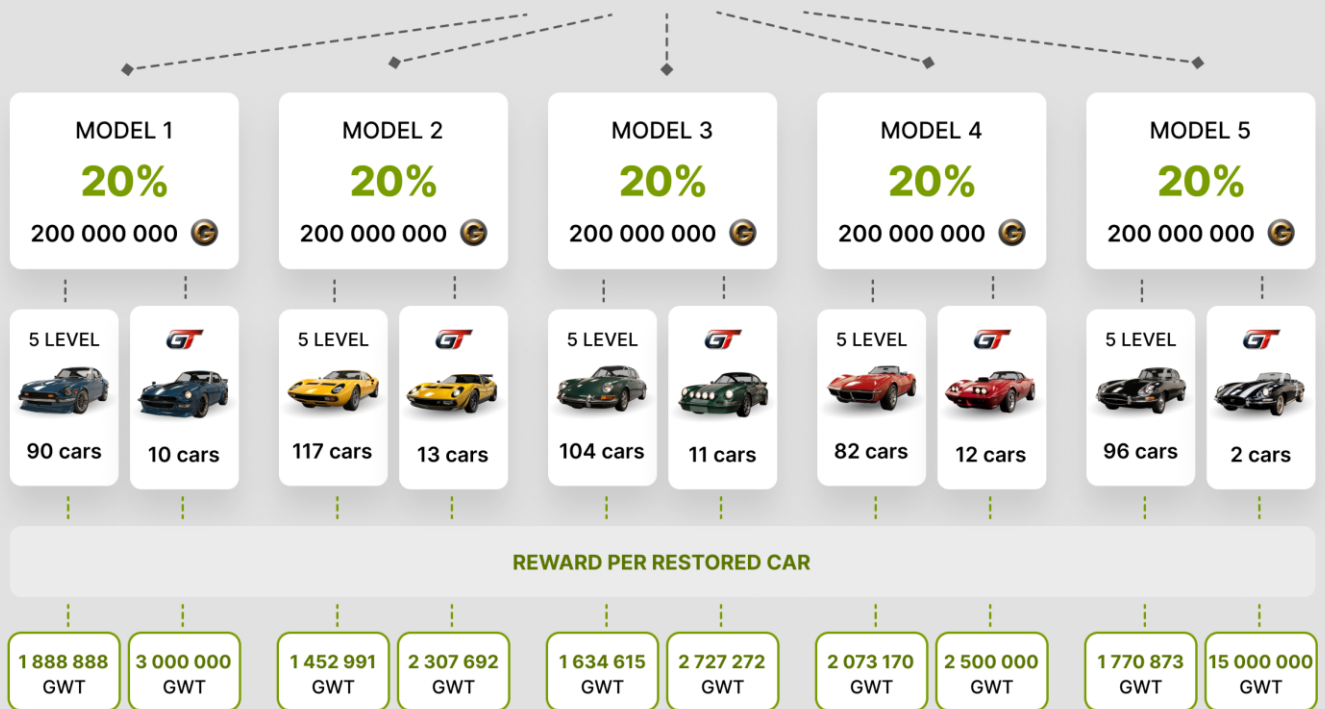
Allocation	% of Revenue
Season prize pool	95%
Referral program*	5%

If no referral code was used, the corresponding 5% is reallocated to the GWT Staking Rewards Fund.

At the end of each season, the GWT prize pool is distributed among owners of Level 5 and GT models, in proportion to the rarity of each vehicle and the total number of eligible vehicles held. The detailed distribution model is presented below

SEASON PRIZE POOL
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	MODEL 1	MODEL 2	MODEL 3	MODEL 4	MODEL 5
	20%	**20%**	**20%**	**20%**	**20%**
	200 000 000 G	200 000 000 G	200 000 000 G	200 000 000 G	200 000 000 G

	5 LEVEL	GT	5 LEVEL	GT	5 LEVEL	GT	5 LEVEL	GT	5 LEVEL	GT
Cars	90 cars	10 cars	117 cars	13 cars	104 cars	11 cars	82 cars	12 cars	96 cars	2 cars

REWARD PER RESTORED CAR

	5 LEVEL	GT	5 LEVEL	GT	5 LEVEL	GT	5 LEVEL	GT	5 LEVEL	GT
GWT	1 888 888 GWT	3 000 000 GWT	1 452 991 GWT	2 307 692 GWT	1 634 615 GWT	2 727 272 GWT	2 073 170 GWT	2 500 000 GWT	1 770 873 GWT	15 000 000 GWT

* Note: Rare cars provide higher rewards to their owners

2. Premium Account Purchases

All revenue from Premium Account purchases are distributed as follows:

Allocation	% of Revenue
Development team	50%
HAM Cashback for 30 days Premium	30%
GWT Staking Rewards Fund	15%
Referral program*	5%

*If no referral code was used, the corresponding 5% is reallocated to the GWT Staking Rewards Fund.

3. GWT Staking

By staking GWT (Goblin World Token), players receive daily rewards in HAM.

All upcoming Goblin projects will be built around GWT staking as a core gameplay mechanic. This approach creates sustained demand for the token, increases player engagement, drives growth in the number of holders and traders, supports a healthy in-game and token economy, and contributes to the long-term value of the ecosystem and the token itself.

The more GWT you stake, the higher your daily HAM rewards.
Unstaking is available at any time with no penalties or losses after a 48-hour unlock period.

4. Game & GWT Token Development Fund

The team is committing 36,000 TON to a dedicated fund that fuels the future of the game and the GWT token. These resources will be used to:
• Boost visibility through advertising and marketing
• Attract new players with promotions, events, and tournaments
• Expand gameplay with fresh mechanics and exciting in-game events
• Support GWT liquidity and ensure a stable, healthy token economy
• Power up seasonal rewards, bonus drops, and community-driven activities.

Goblin Garage marks the next generation of Web3 gaming where strategy meets chance, and real risk is backed by a meticulously crafted economy. With a limited token supply, purposeful integration of GWT across all products, and a transparent, well-balanced internal economy, GWT evolves beyond a simple game currency becoming a true digital asset with lasting value in the Web3 gaming ecosystem.

The Goblin Advantage:

A Fair, Balanced Economy
No endless minting, no hidden inflation, just a transparent, limited-supply model designed to last.

One Token — Infinite Use
Use GWT across the entire Goblin ecosystem — one token for all games and features, with full utility.

True Liquidity, Backed by Real Demand
GWT isn't just a number in your wallet, it's a live, tradable asset, supported by the team and circulating on open markets.

Organic Growth, Driven by Players
No artificial pumps or developer manipulation. GWT's value grows with the ecosystem, powered by actual gameplay and player demand.